

INTERACTIVE PRESENTATIONS: DELIVERING CONTENT BY ACHIEVING WHOLE CLASSROOM ENGAGEMENT

ERASMUS+ KA1 TRAINING COURSE by INSEDO Ltd.

BASIC DATA:

- **Course title:** Presenting for generation Z: delivering content in education interactively for maximum engagement
- **Date:** Organizing the courses is ongoing from the third quarter of 2023 to the first quarter of 2024, depending on the number of applications
- ✓ Location: Veszprém, <u>The City of Queens</u>, <u>European Capital of Culture 2023</u>, Hungary
- ✓ Length of the course: 5 days
- ✓ Language of the course: English
- **Type of certification upon completion:** <u>Europass</u> certificate
- **Entry requirements:** B2 language level and A2 digital skill

<u>OBJECTIVES IN KEY WORDS</u>: interactive presentation, digital and presentation skills, digital content and tools

The overall objective of the training course is to:

- Familiarise educators with the importance of interactivity during their presentations and its different levels that can be achieved by using the appropriate digital methods.
- Get acquainted with presentation software such as Microsoft PowerPoint, and how to maximise our impact by features enabling educators to engage their audience in more meaningful ways.
- Explore the digital platform of <u>Mentimeter</u>, a web-based application that possesses all the necessary tools to enrich a presentation with interactive exercises aimed at testing listeners' attention and providing classroom feedback.
- Master the skills of quiz-creation on the popular platforms of <u>Kahoot</u> and <u>Quizizz</u>, then learn how to alter them in order to be able to deliver explanations and pinpoint problem areas through classroom activities.
- Provide educators with several different tools to develop their presentations and the know-how to be able to choose the most appropriate one required by the actual classroom situation.



COURSE PROGRAM AND LEARNING OUTCOMES:

	Description of activities	Learning outcomes
Day 1.	Course introduction:	The interactivity slider – Get to know the theory behind the interactive presentation, its relevance, how to create a presentation from the ground up with interactive aspect, how the different learning outcomes should influence the level of engagement and what platforms are available to achieve that level.
	Creating a presentation	Golden rules of an excellent presentation: dos and don'ts In order to create a lesson with any level of interactivity, educators need to be able to use at least one presentation tool. While working in the globally used <u>Microsoft PowerPoint</u> , the basic know-how of presentation creation will be covered, and the limits of traditional lectures will be explored.
Day 2.	Modifying existing presentations	Presentations created in PowerPoint should not be discarded just because they are not able to actively engage the audience. The handy <u>Slido</u> add-on will provide just what a ppt needs, an opportunity to integrate quizzes, questions and feedback into a lecture, turning passive listeners into active participants of the lesson without having to recreate the whole presentation on a different platform.
Day 3.	Engaging the audience with content and skills	Attendees will be provided with the tools to enhance their presentations in a way that students will become active participants rather than passive viewers. With the help of <u>Mentimeter</u> and its many features, educators will be able to engage their audience in several different ways to make sure their focus is on the delivered content. Moreover, participants will learn the Golden rules of giving a presentation, as a small presentation skills training to be able to adjust to the digitalized environment.
Day 4.	The tools of quiz creation	Actively engaging the audience involves the professional use of the right question types at the right time. Online quiz creating platforms such as <u>Kahoot</u> , and <u>Quizizz</u> will provide educators with the appropriate tools and with the suitable amount of practice they will develop the perfect skills for building question sets for a wide variety of teaching scenarios.
Day 5.	The highest level of engagement – From presentations to well- paced practising	Adapting and altering quizzes (created earlier) and placing slides at certain intervals will create an interactive presentation, which will help enhance practice-focused class activities by letting students integrate knowledge piece by piece, while at the same time it enables educators to detect and explore possible problem areas.
	Final reflections on the course and take away thoughts for farewell	As a farewell activity, the course closes with individual reflections, as well as ideas on integrating the new knowledge and skills into teaching and training in the future. To put the learning outcomes in practice, participants will prepare a 5 minute long presentation about what they have learned through course.

